signetics
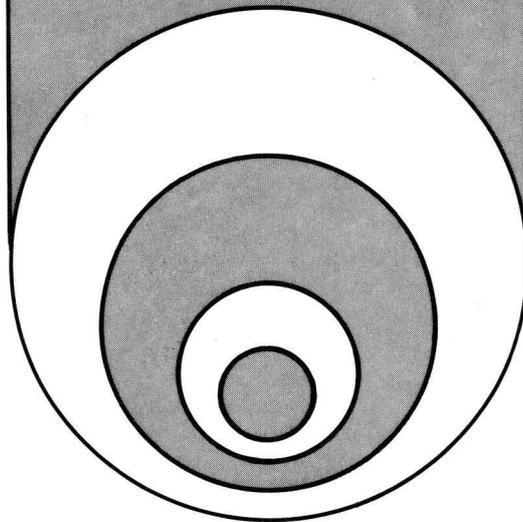
MOS MICROPROCESSOR

BIT AND BYTE
TESTING
PROCEDURES
AS51

SUMMARY

This applications memo describes several methods of testing the contents of the internal registers in the Signetics 2650 Microprocessor.

The following test examples are given:

- Specific bit(s) in a register.

- Positive, negative, or zero-contents of a register.

- Contents of a register compared with a value (equals, greater than, or less than).

- Interdigit-carry (IDC), overflow (OVF), and carry (C) flags in the program status word.

INTRODUCTION

As a result of an operation on register(s) of the 2650 register bank, five bits (bits 7, 6, 5, 2, and 0) in the Program Status Lower (PSL) portion of the Program Status Word (PSW) register can be affected.

7	6	5	4	3	2	1	0
CC1	CC0	IDC	RS	WC	OVF	COM	C

PROGRAM STATUS LOWER (PSL)

These bits are affected as follows:

CC1, CC0: Condition Code Bits

CONDITION CODE		RESULT OF		
CC1	CC0	LOAD/STORE, ARITHMETIC, LOGICAL INSTRUCTIONS	COMPARE INSTRUCTION	SELECTIVE TESTS ON BITS (TMI, TPSU, & TPSL)
0	0	Zero	Equal	All bits 1
0	1	Positive	Greater Than	---
1	0	Negative	Less Than	Not all bits 1

IDC: Interdigit Carry/$\overline{\text{Borrow}}$ Bit

The IDC bit is affected by arithmetic operations as well as rotation.

    0 = Interdigit borrow/no interdigit carry
    1 = Interdigit carry/no interdigit borrow

OVF: Overflow Bit. Arithmetic Operation

The overflow bit in arithmetic operations is set as follows:

    Operand 1 ± Operand 2 → Result

SIGN			ADD OVF	SUB OVF
OPERAND 1	OPERAND 2	RESULT		
+	+	+	0	0
+	+	–	1	0
+	–	+	0	0
+	–	–	0	1
–	+	+	0	1
–	+	–	0	0
–	–	+	1	0
–	–	–	0	0

OVF: Overflow Bit. Rotate Operation

> Condition: WC = 1; if WC = 0, the OVF bit is not affected.

The overflow bit is set as follows:

OPERAND SIGN		OVF
BEFORE ROTATE	AFTER ROTATE	
+	+	0
+	–	1
–	+	0
–	–	0

C: Carry/$\overline{\text{Borrow}}$ Bit

The Carry bit is affected by arithmetic operations as well as rotation.

    0 = borrow/no carry
    1 = carry/no borrow

BIT TESTING PROCEDURES

The bits of a register Rx (register zero Ro or any register R1, R2 or R3 in the selected register bank) can be tested as follows:

				BYTES	CYCLES
TEST FOR '0' IN BIT 3 OF Rx					
TMI, Rx	H'08'		1)	2	3
BCTR, 2	LBL	*Branch if bit 3 is zero.		2	3
				4	6
or:					
ANDI, Rx	H'08'		2)	2	2
BCTR, 0	LBL	*Branch if bit 3 is zero.		2	3
				4	5

While the second test is faster, it affects the contents of Rx.

BIT TESTING PROCEDURES (Continued)

TEST FOR '1' IN BIT 3 OF Rx

TMI, Rx	H'08'		1)	2	3
BCTR, 0	LBL	*Branch if bit 3 is one.		2	3
				4	6

or:

ANDI, Rx	H'08'		2)	2	2
BCFR, 0	LBL	*Branch if bit 3 is one.		2	3
				4	5

While the second test is faster, it affects the contents of Rx.

TEST FOR '0' IN BIT 1 OR BIT 3 OR BIT 6 OF Rx

TMI, Rx	H'4A'		1)	2	3
BCTR, 2	LBL	*Branch if one of the tested bits is zero.		2	3
				4	6

TEST FOR '1' IN BIT 1 OR BIT 3 OR BIT 6 OF Rx

ANDI, Rx	H'4A'		2)	2	2
BCFR, 0	LBL	*Branch if one of the tested bits is one.		2	3
				4	5

TEST FOR '0' IN BIT 1 AND BIT 3 AND BIT 6 OF Rx

ANDI, Rx	H'4A'		2)	2	2
BCTR, 0	LBL	*Branch if all tested bits are zero.		2	3
				4	5

TEST FOR '1' IN BIT 1 AND BIT 3 AND BIT 6 OF Rx

TMI, Rx	H'4A'		1)	2	3
BCTR, 0	LBL	*Branch if all tested bits are one.		2	3
				4	6

TEST FOR PATTERN IN Rx; e.g., x10xx01x

x = don't care

IORI, Rx	H'99'		2)	2	2
COMI, Rx	H'DB'			2	2
BCTR, 0	LBL	*Branch if pattern is true.		2	3
				6	7

1) Contents of register Rx kept
2) Contents of register Rx lost

BYTE TESTING PROCEDURES

TEST FOR POSITIVE, NEGATIVE AND ZERO

All of the tests described below must be preceded by an operation on Rx which updates the contents of the condition register, e.g., by instructions such as LOAD, ADD, AND, COMPARE, ROTATE, I/O, etc.

	CC	OPERATION
Test for (Rx) $\geqslant 0$	00 or 01	BCFR, 2
Test for (Rx) > 0	01	BCTR, 1
Test for (Rx) $= 0$	00	BCTR, 0
Test for (Rx) < 0	10	BCTR, 2
Test for (Rx) $\leqslant 0$	00 or 10	BCFR, 1

TESTS ON THE CONTENTS OF A REGISTER BY USING COMPARE INSTRUCTIONS

Logical compare: (COM = 1 in PSL)
Comparison is made between two 8-bit unsigned binary numbers.

Arithmetic compare: (COM = 0 in PSL)
Comparison is made between two 8-bit signed numbers.

After execution of the logic or arithmetic compare instruction, the condition register (CC) is set to a specific value and tested as follows:

REGISTER-TO-REGISTER COMPARE		
Instruction used: COMZ Rx		
RESULT	CC	TEST
(Ro) $\geqslant$ (Rx)	00 or 01	BCFR, 2
(Ro) $>$ (Rx)	01	BCTR, 1
(Ro) $=$ (Rx)	00	BCTR, 0
(Ro) $<$ (Rx)	10	BCTR, 2
(Ro) $\leqslant$ (Rx)	00 or 10	BCFR, 1

REGISTER TO CONSTANT OR MEMORY LOCATION		
Instructions used: COMI, Rx DATA COMR, Rx RELATIVE LOCATION OF DATA COMA, Rx LOCATION OF DATA		
RESULT V=VALUE	CC	TEST
(Rx) $\geqslant$ V	00 or 01	BCFR, 2
(Rx) $>$ V	01	BCTR, 1
(Rx) $=$ V	00	BCTR, 0
(Rx) $<$ V	10	BCTR, 2
(Rx) $\leqslant$ V	00 or 10	BCFR, 1

Whenever a compare instruction is used, the IDC, OVF, or C bits in the PSL are *not* affected.

TEST ON OVERFLOW (OVF in PSL)

The overflow bit is affected whenever arithmetic or rotate instructions are executed.

The *OVF bit* is set during an addition whenever the two operands have the same sign and the result has a different sign. During a subtraction, the *OVF bit* is set when the operands differ in sign and the result has a different sign than the first operand.

Examples:

(+A) + (+B) = (−C)	OVF
(−A) + (−B) = (+C)	OVF
(+A) − (−B) = (−C)	OVF
(−A) − (+B) = (+C)	OVF

Test: TPSL   H'04'   *OVF test
       BCTR, 0   LBL   *Branch if OVF = set

The *OVF bit* is set during rotate instructions with WC = 1 whenever the sign changes from positive to negative. If WC = 0, then rotate instructions do not affect the OVF bit.

Example:

    RRR, Rx   *Rotate right
    TPSL   H'04'   *Test OVF bit
    BCTR, 0   LBL   *Branch if OVF = set

TEST ON CARRY (C in PSL)

The carry bit is set to 1 by an add instruction that generates a carry and a sub-instruction that does *not* generate a borrow.

Example:

ADDITION

    LODI, Rx   H'88'
    ADDI, Rx   H'99'
    TPSL   H'01'   *Test carry
    BCTR, 0   LBL   *Branch if carry

SUBTRACTION

    LODI, Rx   H'40'
    SUBI, Rx   H'30'
    TPSL   H'01'   *Test borrow
    BCTR, 0   LBL   *Branch if *no* borrow

When a rotate instruction is executed with WC = 1, the carry bit is also affected. Refer to the Signetics 2650 Microprocessor manual for a description of this operation.

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